HEAVY WORK

What is Heavy Work? : It is a type of sensory activity that involves pushing, pulling, or lifting heavy objects or items. It stimulates the proprioceptive sensory system which can help kids relax, remain calm, improve their focus, and strength.

BOUNCE AND/OR BE SQUISHED BY YOGA BALL
TRANSFER WET CLOTHES TO THE DRYER
UNLOAD GROCERIES SUCH AS CANS OR JUICE
GARDENING HELP (RAKE, CARRY STICKS, SWEEP)
CRASH INTO MATS, PILLOWS, OR CUSHIONS
PLAY IN BALL PITS
WHEELBARROW WALK
ROLL, PUSH, OR CARRY LARGE BALL
TUG OF WAR WITH BLANKET, ROPE, AND/OR SCARVES
JUMP (JUMPAROO, TRAMPOLINE, CUSHIONS, OR FLOOR)
PUSH/PULL HEAVY ITEMS (WAGON, CART, OR BLOCKS)
PICK UP, MOVE, STACK, AND PUT AWAY BOOKS
CRAWL ON ALL FOURS, THROUGH TUNNELS, AND/OR OVER CUSHIONS

SENSORY MELTDOWN

What is a meltdown? It is different from a tantrum. Tantrums are goal-oriented. Once children get their way, a tantrum ends; a meltdown does not. Meltdowns are driven by the brain's flight-or-fight response and will pass after the child calms down. During a meltdown, a child is unable to reason, effectively communicate, and consider safety consequences. Their behavior is a response to a sensory overload. It is important to understand the child is not intentionally misbehaving.

HOW TO PREVENT MELTDOWS

- Be proactive! Reinforce desired behavior Offer a break Ignore negative behavior (if safe) Use visual cues, schedules Validate and label emotions
- Use a calm down area
- Prepare for transitions, focus on the destination. not the departure
- Offer choices
- Offer sensory input (straws, heavy work, bouncing, etc.)

WHAT TO DO DURING MELTDOWNS

- Safety is the priority Use deep pressure Use a calm voice Model deep breathing: Use a calm down station Get on their level Do not attempt reasoning Use visual supports Use simple communication Release bite/ hair pull via the
 - "Feed the Bite/Hand" method

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